

NEVER HAVE I EVER



10-15 participants



10 min



Never Have I Ever is a game that helps people get to know each other better. Everyone sits in a circle and take turns saying something they have never done. Each player starts with ten fingers showing. Each time says something that you've done, you drop a finger. The goal is to be the last player remaining.

Instruct everyone to sit in a circle. If you have an extremely large group, tell people to form smaller circles of about ten to fifteen people. To start each round, each player holds out all ten fingers and places them on the floor. Go around the circle and one at a time, each person announces something that they have never done, beginning the sentence with the phrase "Never have I ever..." For example, a person could say, "Never have I ever been to Europe." For each statement that is said, all the other players drop a finger if they have done that statement. So, if three other people have been to Europe before, those three people must put down a finger, leaving them with nine fingers. The goal is to stay in the game the longest (to be the last person with fingers remaining). To win, it's a good strategy to say statements that most people have done, but you haven't.



The activity should tell you something about the group and each individual, and possibly announce the *fear* topic.