

### GAME: A's & B's



All



5 minutes



Ask all the participants that each one, thinking for him(her)self, chooses someone in the room who will be his(her) person A and some other person to be his(her) person B. There are no criteria for determining the persons A and B, everyone should do it for him(her)self. When everyone make their choice, give them instruction that at the same time everyone move as closer as possible to their person A. Participants can move slowly or quickly, but they should not catch or hold the person A. After a few minutes of blending, ask them now to move closer to their person B and away from their person A.



Warming up game.